SEAN "THE ANVIL" MALONE CHARACTER

Name: Sean "The Anvil" Malone Class: Prizefighter (Grade 3)

Location (Die Roll)	Base	DR	Wound Level					
Head (1)	Brain=2	6	BR=2	BR=1	Unconscious			
Torso (2-4)	Brawn=4 Guts=8	5	BW=6 GT=9	BW=5 GT=9	BW=6 GT=9	BW=4 GT=8	Unconscious	
Arms (5-7)	Heater=2 Shiv=4	4	HT=2 SH=6	HT=2 SH=6	HT=1 SH=5	HT=1 SH=6	HT=1 SH=4	No attacks Cannot carry
Legs (8-10)	Dodge=3 Speed=5	4	DG=3 SP=5	DG=3 SP=4	DG=2 SP=3	DG=1 SP=2	DG=1 SP=1	Crawl Only
Mount (50%)	Dodge= Speed=		DG= SP=	DG= SP=	DG= SP=	DG= SP=	DG= SP=	Mount Dead

Skills: High Strength +2, Multiple Attacks +2, Pugilist +2, Feint, Ignore Pain, Nerves of Steel +1,

Weapon	Close Combat			Short			Medium			Long		
	Range	TH	WS	Range	TH	WS	Range	TH	WS	Range	TH	WS
Fist	0"	+1	BW+1	--	--	--	--	--	--	--	--	--

Weapon:_____ Ammo: ❑ ❑ ❑ ❑❑❑❑❑❑❑❑❑❑❑❑ ❑❑❑❑❑❑❑❑❑❑❑❑❑❑

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Sean Malone was on his way to being a contender for the heavyweight championship. But, he was "asked" to take a dive in a fight. When he didn't, Boss Johnny Watkins sent over several goons to show Sean what a dive was. After all was said and done, one of the guys was dead and three were in the hospital.

Boss Watkins made sure no one would give Sean a fight after that. He drifted for a while before finding his niche as a hired bodyguard. Sean keeps his nose clean and only works for those who he believes to be good people.

New ability
Feint: Any model that takes Pugilist can also choose to take Feint (for one Combat point). If a model with this ability is attacked in close combat and the attacking model misses, the model with Feint can spend a hero point to make a single close combat attack, even if they had already activated this turn. This replicated a model being drawn into a poor swing only to be taken out with the hidden right (or left) hook.